

2023 INFORMATION GUIDE

SOLO PIPING & DRUMMING EVENTS

Pacific Northwest Scottish Highland Games & Clan Gathering

Online Only Entries Close June 20, 2023.

Late entries, field entries and competitor substitutions will not be accepted

Candi Burpee (425) 745-9317, email pipers@sshga.org

PIPING OPEN ALL GRADES: 99 Donald MacRae Pub Piping (Hornpipe & Jig) Friday-6:30PM, Rampant Lion Pub)

PIPING EVENTS: Competition begins 8am Saturday and Sunday

Beginner	Saturday	102	(On Chanter) Slow Air (minimum 2 parts, repeats to be observed)
	Sunday	103	(On Chanter) 2/4 March (4 parts of March, 2 parted tunes permitted)
		104	(On Chanter) 6/8 March (4 parts of March, 2 parted tunes permitted)
Grade 5	Saturday	113	6/8 March (minimum 4 parts)
	Sunday	111	2/4 March (minimum 4 parts)
		112	Slow Air (minimum 2 parts, repeats to be observed)
Grade 4	Saturday	121	2/4 March (minimum 4 parts)
		122	Piobaireachd (ground and next variation) (singling)
	Sunday	123	Strathspey & Reel (2 parts each played twice or 4 parts each)
		124	6/8 March (minimum 4 parts)
Grade 3	Saturday	131	2/4 March (minimum 4 parts)
		133	Piobaireachd (submit 1 tune)
	Sunday	132	Strathspey & Reel (minimum 4 parts)
		134	Jig (minimum 4 parts)
Grade 2	Saturday	142	Piobaireachd (submit 2 tunes)
		143	Hornpipe & Jig (minimum 4 parts each)
	Sunday	145	6/8 March (minimum 4 parts)
		147	Strathspey & Reel (minimum 4 parts each)
Grade 1	Saturday	154	Jig (submit 2 tunes, play 1 twice)
		156	2/4 March (submit 2 tunes, each tune minimum 4 parts)
	Sunday	152	Piobaireachd (submit 3 tunes)
		157	Strathspey & Reel (submit 2, each tune minimum 4 parts)
Open	Saturday	166	2/4 March (submit 4 tunes, each tune minimum 4 parts)
		167	Strathspey & Reel (submit 4 of each, each tune minimum 4 parts)
	Sunday	162	Piobaireachd (submit 4 tunes)
		164	Jig (submit 4 tunes, play 1 twice).
Adult	Saturday	171	2/4 March (minimum 4 parts)
		175	Strathspey & Reel (2 parts each played twice or 4 parts each)
	Sunday	172	Slow Air (minimum 2 parts, repeats to be observed)
		174	Piobaireachd (ground and next variation) Singling
Adult Prep	Saturday	181	2/4 March (minimum 4 parts)
Adult Prep	Sunday	182	Slow Air (Minimum 2 parts, repeats to be observed)

DRUMMING EVENTS: Competition begins 8 am Saturday and Sunday

Beginner Side Saturday 202 2/4 March (on practice pad) BCPA Massed Band Cadence

Sunday 203 6/8 March (on practice pad) BCA Massed Band Cadence

Grade 4 Side Saturday 221 2/4 March (4 parts only)

Sunday 222 6/8 March (4 parts only)

Grade 3 Side Saturday 232 6/8 March (Minimum 4 parts)

Sunday 231 2/4 March (Minimum 4 parts)

Grade 2 Side Saturday 242 Hornpipe & Jig (Minimum 4 parts each)

Sunday 241 MSR (each tune minimum 4 parts each)

Grade 1 Side Saturday 251 MSR (each tune minimum 4 parts)

Sunday 252 Hornpipe & Jig (each tune minimum 4 parts)

Open Side Saturday 262 Hornpipe & Jig (submit 2 sets)

Sunday 261 MSR (submit 2 sets)

TENOR

Beginner Saturday 302 6/8 March (on Practice pad) BCPA Massed Band Cadence 80 bpm metronome accompaniment only.

Sunday 301 2/4 March (on Practice pad) BCPA Massed Band Cadence 75 bpm metronome accompaniment only.

Novice Saturday 341 2/4 March (minimum 4 parts, Playing and flourishing required. Piper Opt

Sunday 342 6/8 March (minimum 4 parts, Playing and flourishing required. Piper Opt

Intermediate Saturday 351 MSR (each tune minimum 4 parts)

Sunday 353 6/8 March (minimum 4 parts)

Open Saturday 362 Hornpipe & Jig (each tune minimum 4 parts)

Sunday 361 MSR (each tune minimum 4 parts)

INDIVIDUAL PIPING AND DRUMMING RULES

1. Competition governed by B.C. Pipers' Association rules. Rules available at B.C. Pipers' Association website: www.bcpipers.org
2. Competitors will be attired in recognizable Highland Dress.
3. Competitors may enter one grade only in piping and/or drumming.
4. A competitor entering both piping and drumming events risks scheduling conflicts and the Games Committee will not be held responsible for the competitor missing an event.
5. First to enter, last to play. Any competitor not present when time of play is called may be disqualified. The Games Committee will not be held responsible for a competitor missing an event.
6. Individual drummers must be accompanied by a minimum of one piper (maximum 3), supplied by the competitor.
7. Special Event No. 99 is open to all grades to compete against each other.

8. Pipers and drummers will tune in designated areas only. Pipers and drummers who are asked by committee members and/or security to refrain from piping/drumming in any certain area of the fairgrounds must do so immediately.
9. No piping and drumming during Opening Ceremonies. Violators will be disqualified or otherwise penalized at the discretion of the Games Committee.
10. Competitor numbers available at bands, pipes, drums venue. Gate passes, time of play for all events, and any advance admission tickets you have purchased will be e-mailed after July 10, 2023.

Everyone must have a gate pass or admission ticket to get on the field.

ENTRY FEES (NO REFUNDS)

Grades 5, 4, 3, 2, 1, Adult, Adult Prep, Beginner Piping, Drumming per event \$5.00 USD

Open Piping, and Drumming per event \$8.00 USD

No. 99 Special Event Free

No. 162 Open Piobaireachd \$12.00 USD

An aggregate trophy or plaque is awarded in every grade based on the two-day total. Perpetual trophies and scholarships are awarded as listed in the Games Program based on the two-day total.

Registration is online only and any question you can contact numbers:

Candi Burpee (425) 745-9317,

email: pipers@sshga.org

COMPETITOR ENTRANT TENTS AND CANOPIES

Tents and Canopies are allowed at the Pacific Northwest Highland Games and Clan Gathering provided that proof of insurance (1 Million coverage) is provided or join the PNWSHGA insurance pool at \$20. Tents and canopy spaces 10'X20' will be assessed a reserved space rental fee of \$25 for a 10'X20', \$50 for 20'X20' space (plus the insurance fee). A reserved space and liability insurance may be purchased from the Clan Tent and Vendors Chairman, Kay Rivera at crazymom672001@hotmail.com or 360-536-1783.